

1. $\overline{RP} = \overline{AB}$

2. $\overline{AC} = \overline{QN}$

3. $\overline{ST} + \overline{SV} = \overline{DF} + \overline{EG}$

4. $\overline{AB} = \overline{SV}$

5. $\overline{AB} + \overline{MN} = \overline{HP} + \overline{KR}$

6. $\overline{AC} > \overline{TV}$

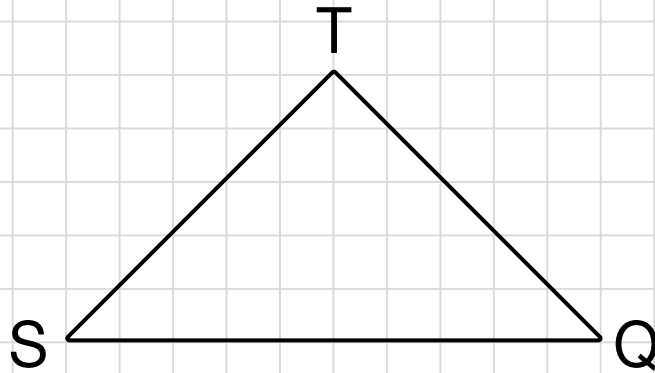
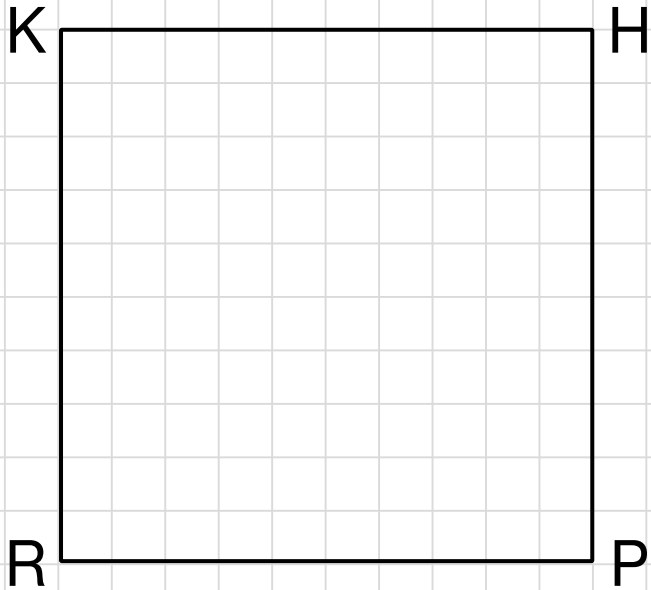
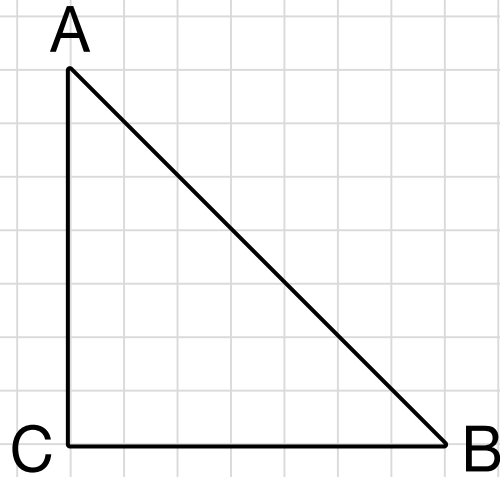
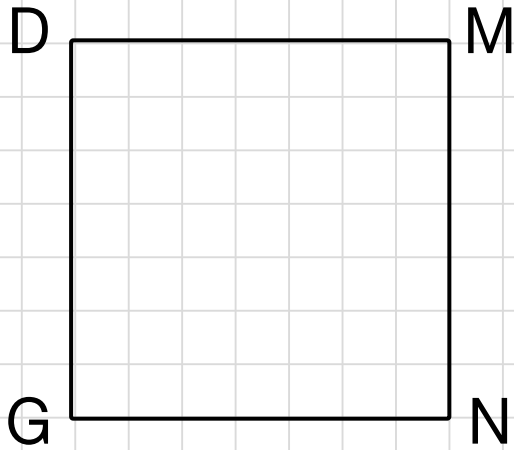
7. $\overline{LM} = \overline{ST} + \overline{FG}$

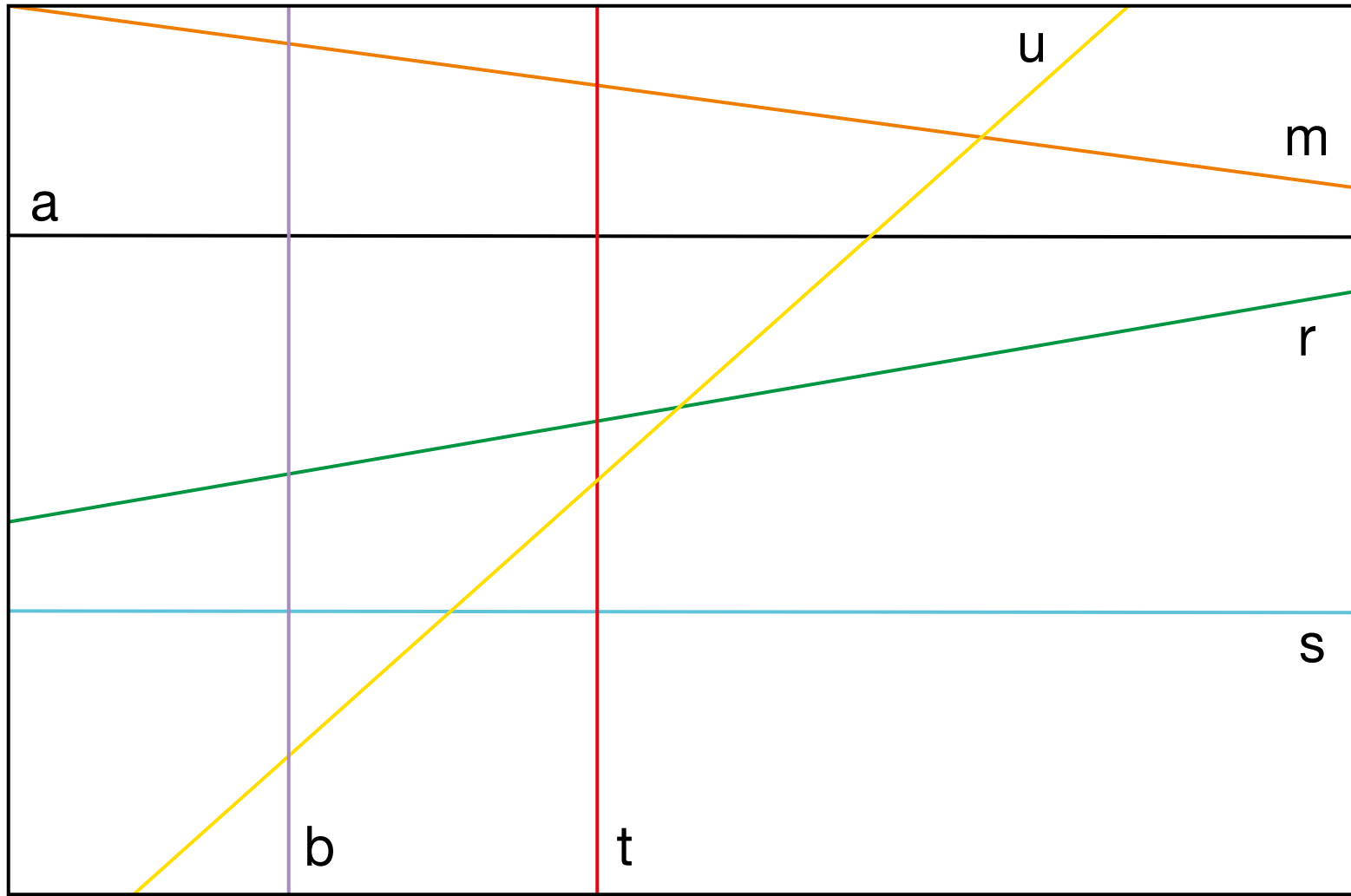
8. $\overline{HP} + \overline{PR} = \overline{QN}$

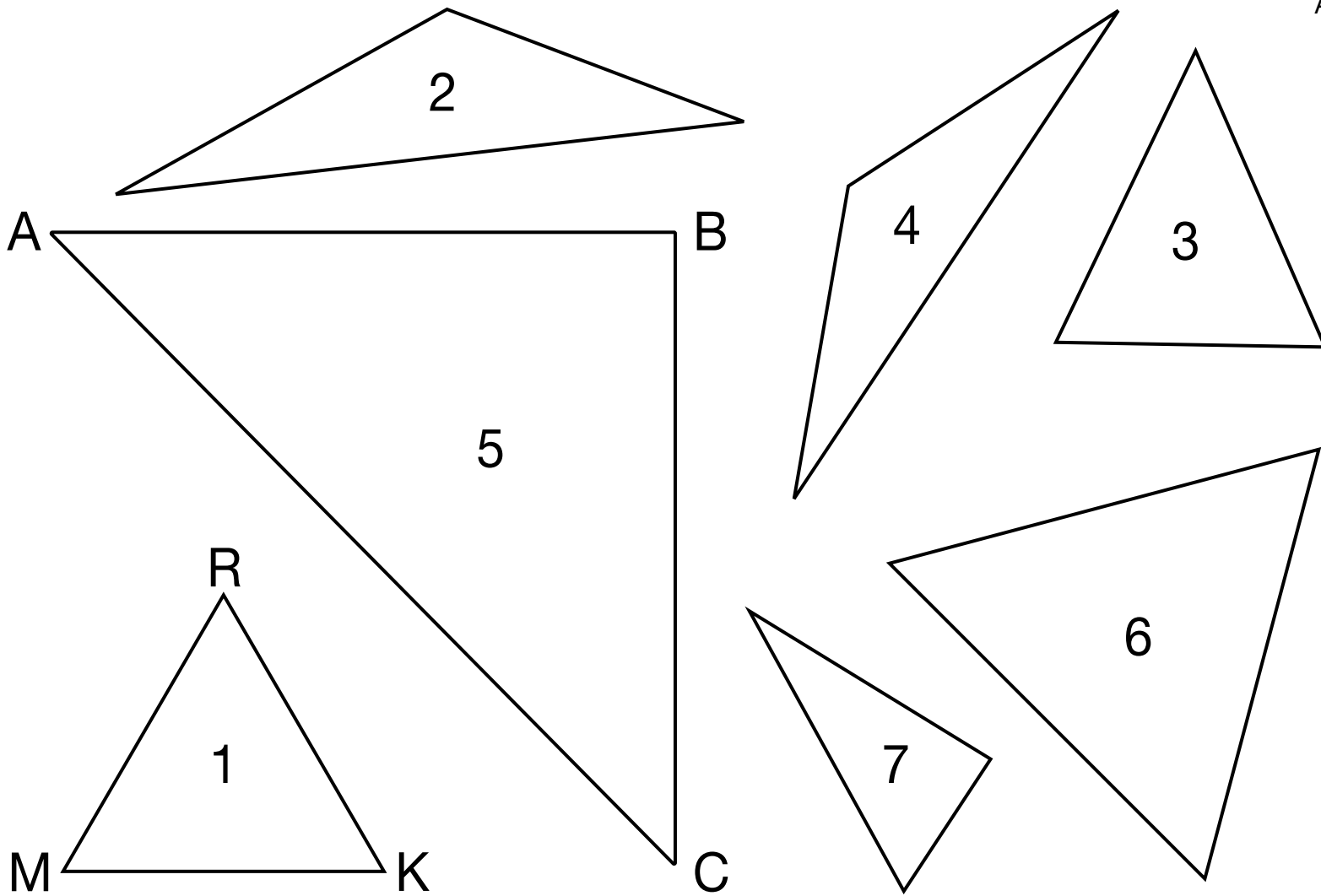
9. $\overline{DF} + \overline{KH} < \overline{QN} + \overline{BC}$

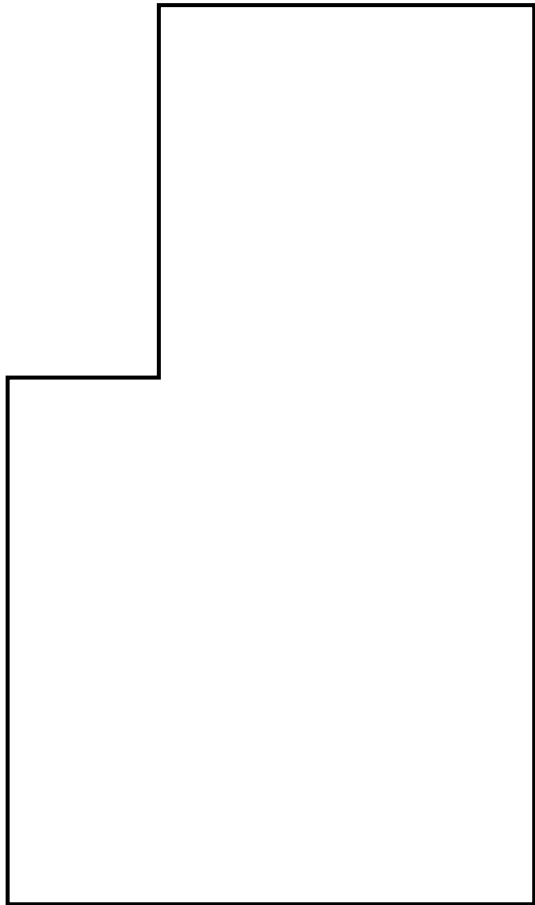
10. $\overline{AC} - \overline{EG} = \overline{ST}$

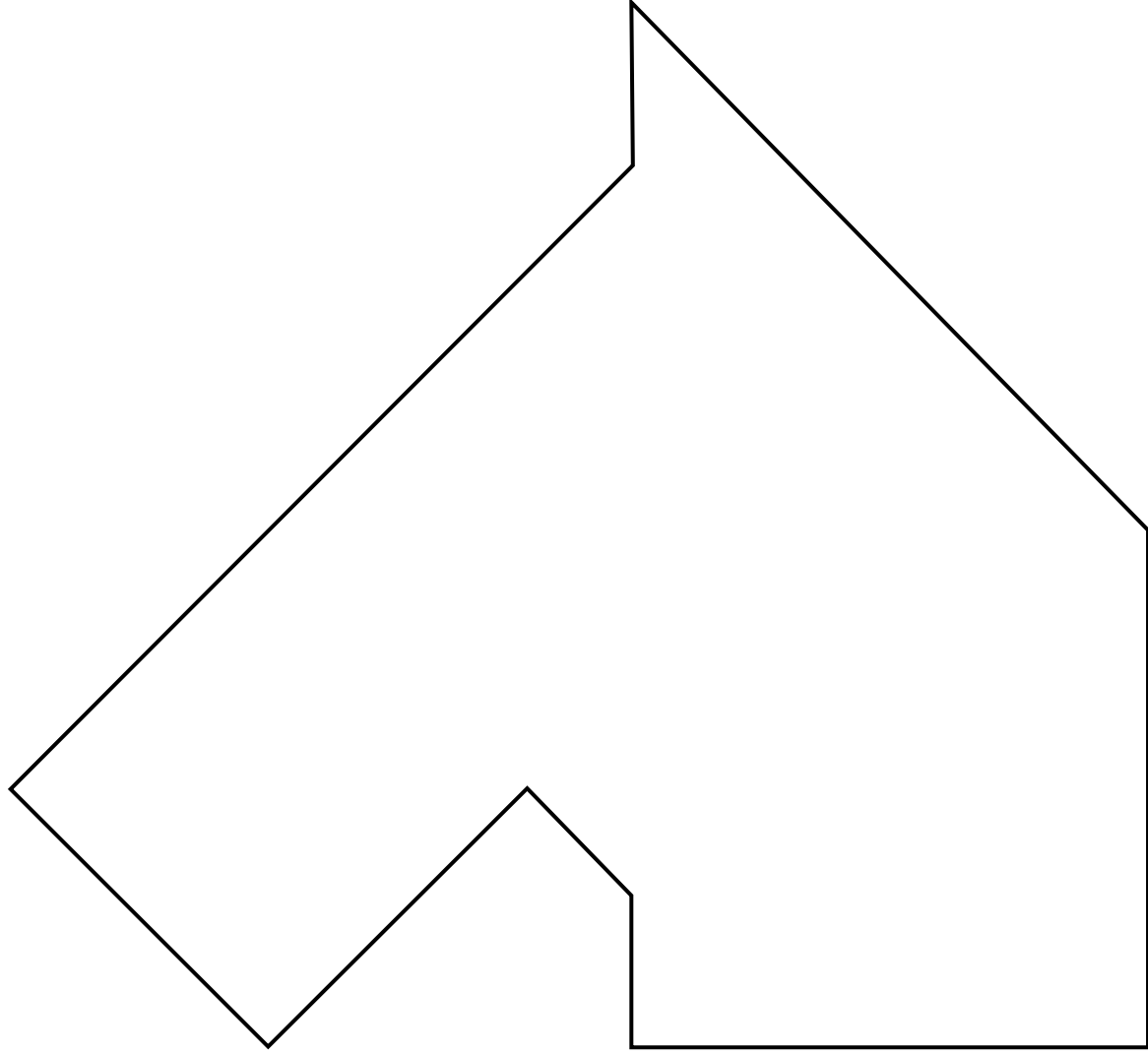
1	2	3	4	5	6	7	8	9	10
V			F						

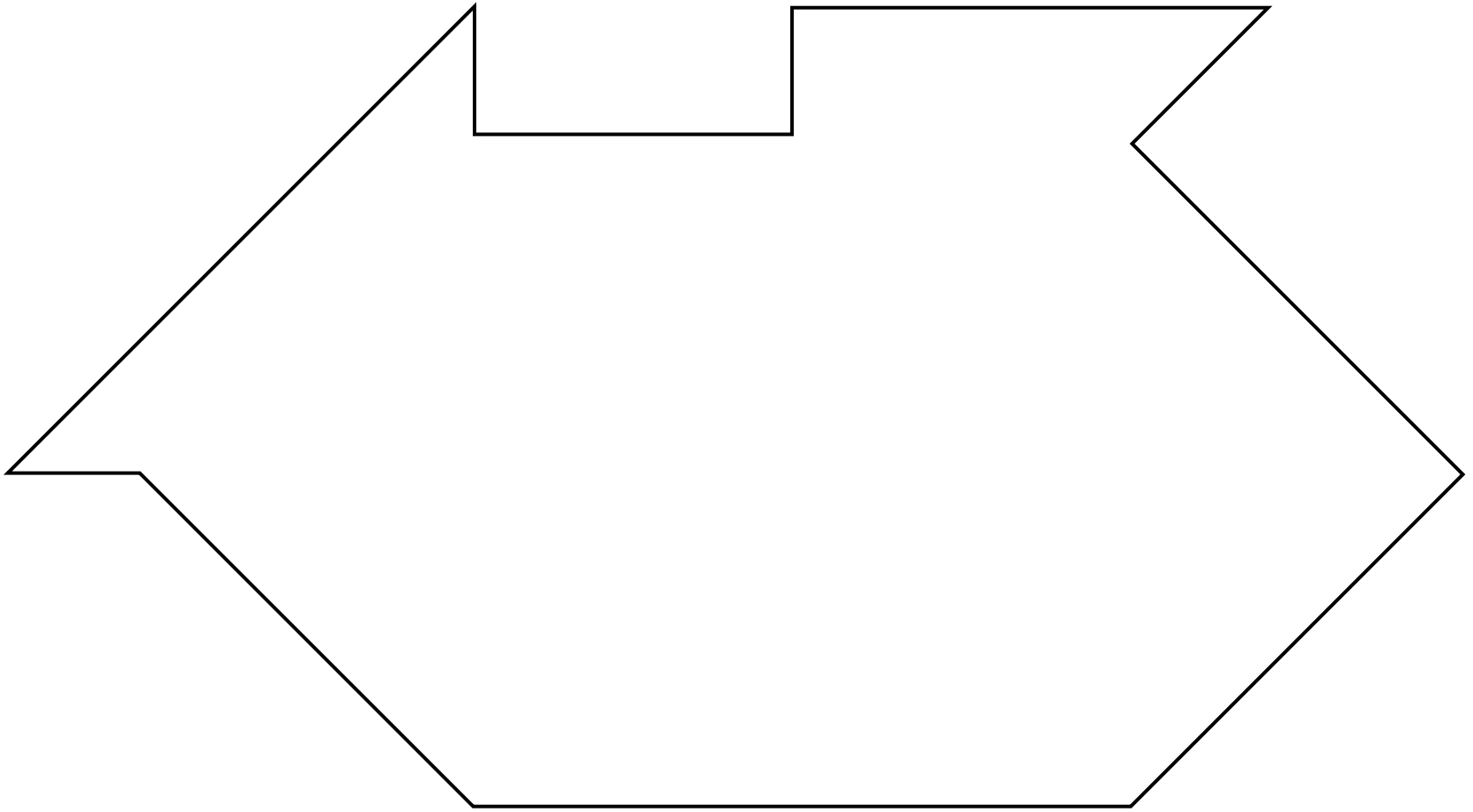


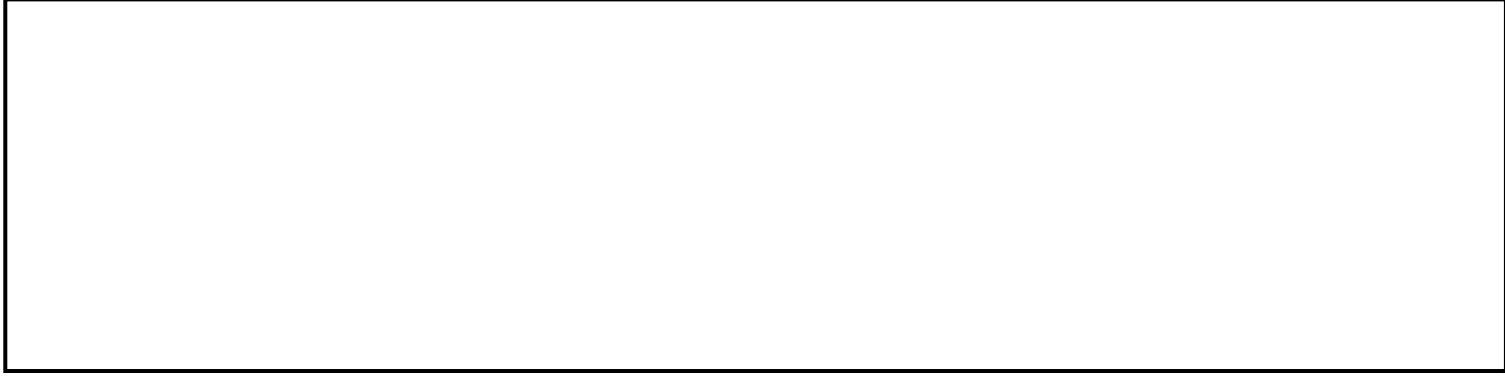






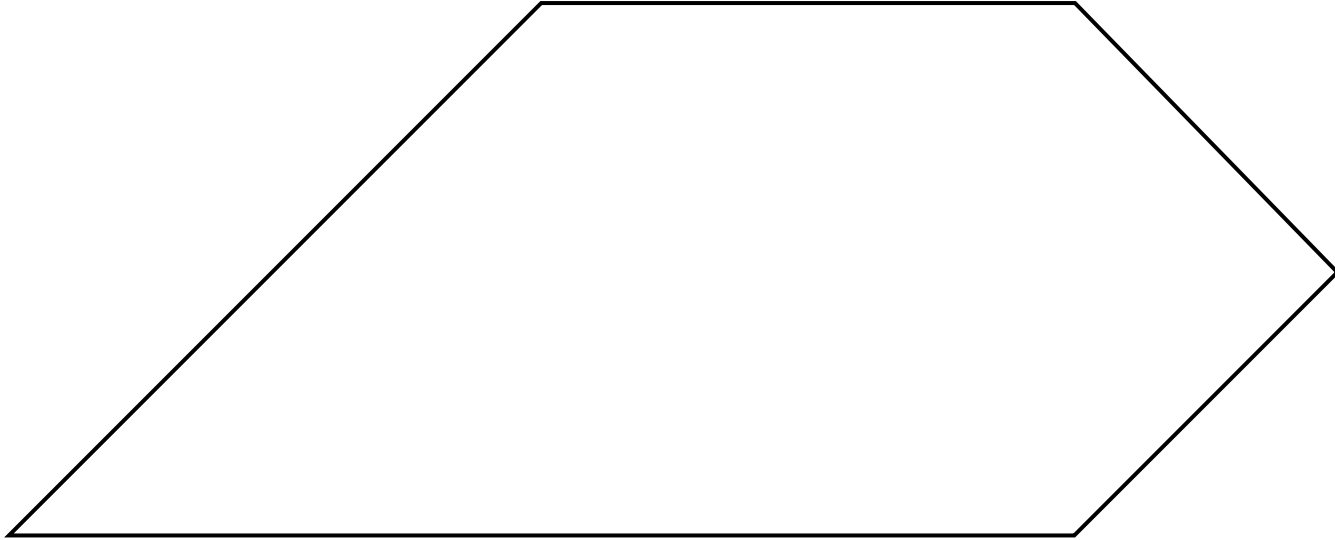






Jugar con el tangram para descubrir la figura correcta (F), sabiendo que esta figura se ha transformado:

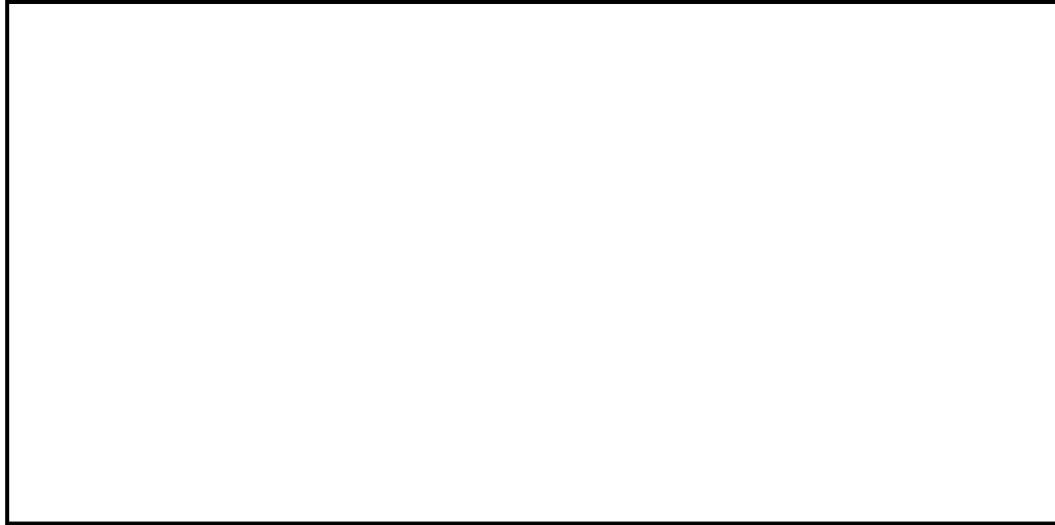
DOS PIEZAS - UN LADO ELIMINADO - DOS FALSOS AÑADIDOS



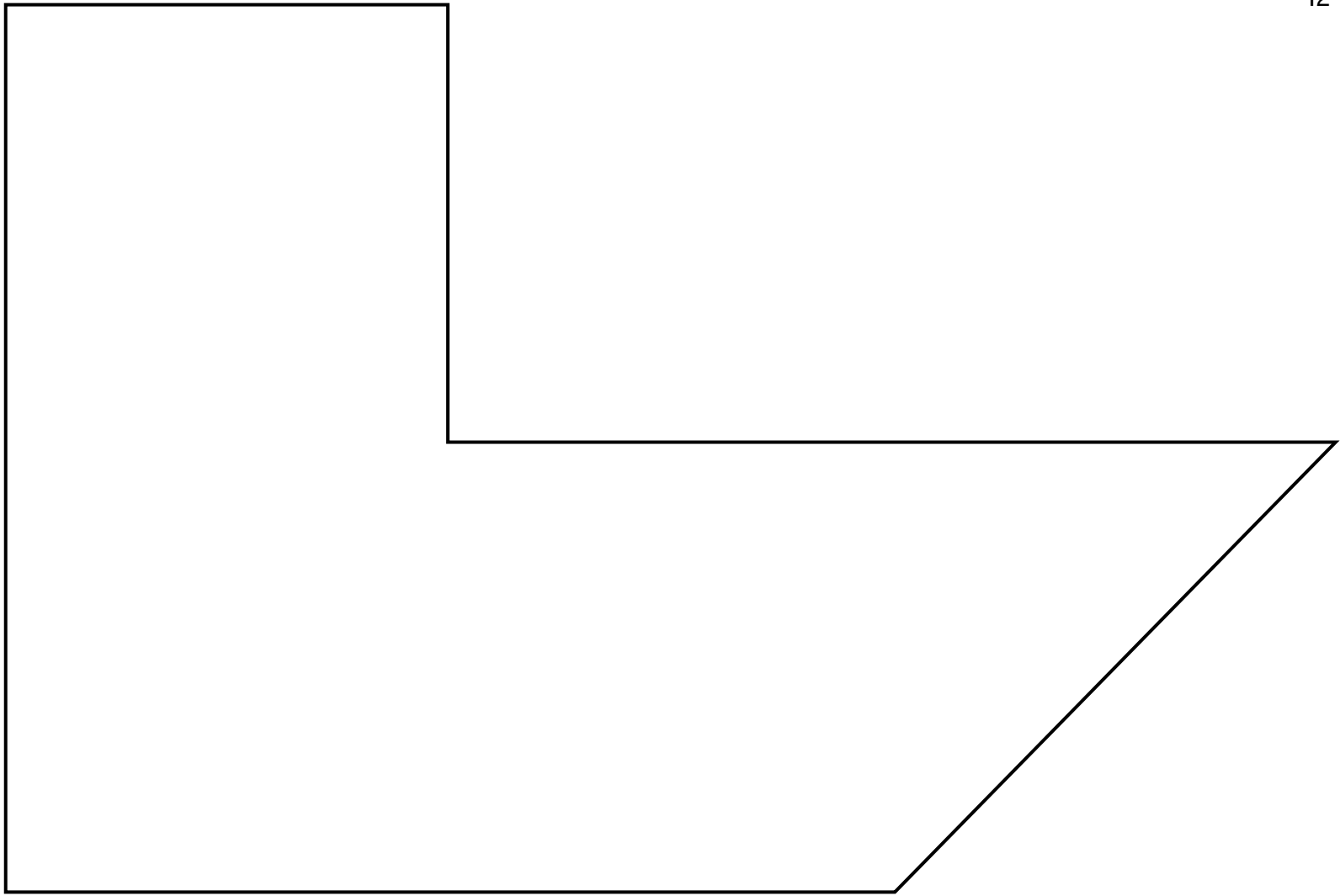
F=

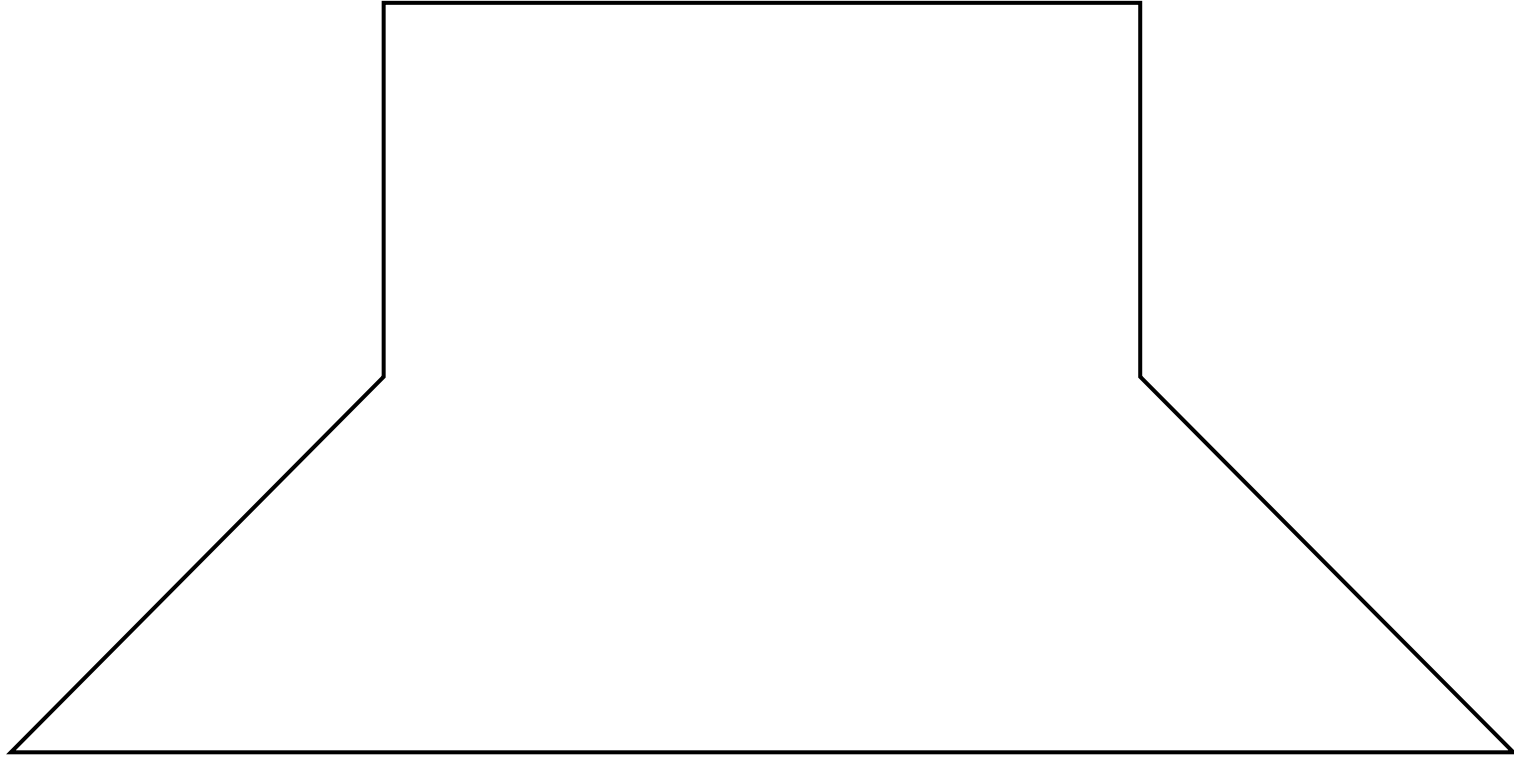
Jugar con el tangram para descubrir la figura correcta (F), sabiendo que esta figura se ha transformado:

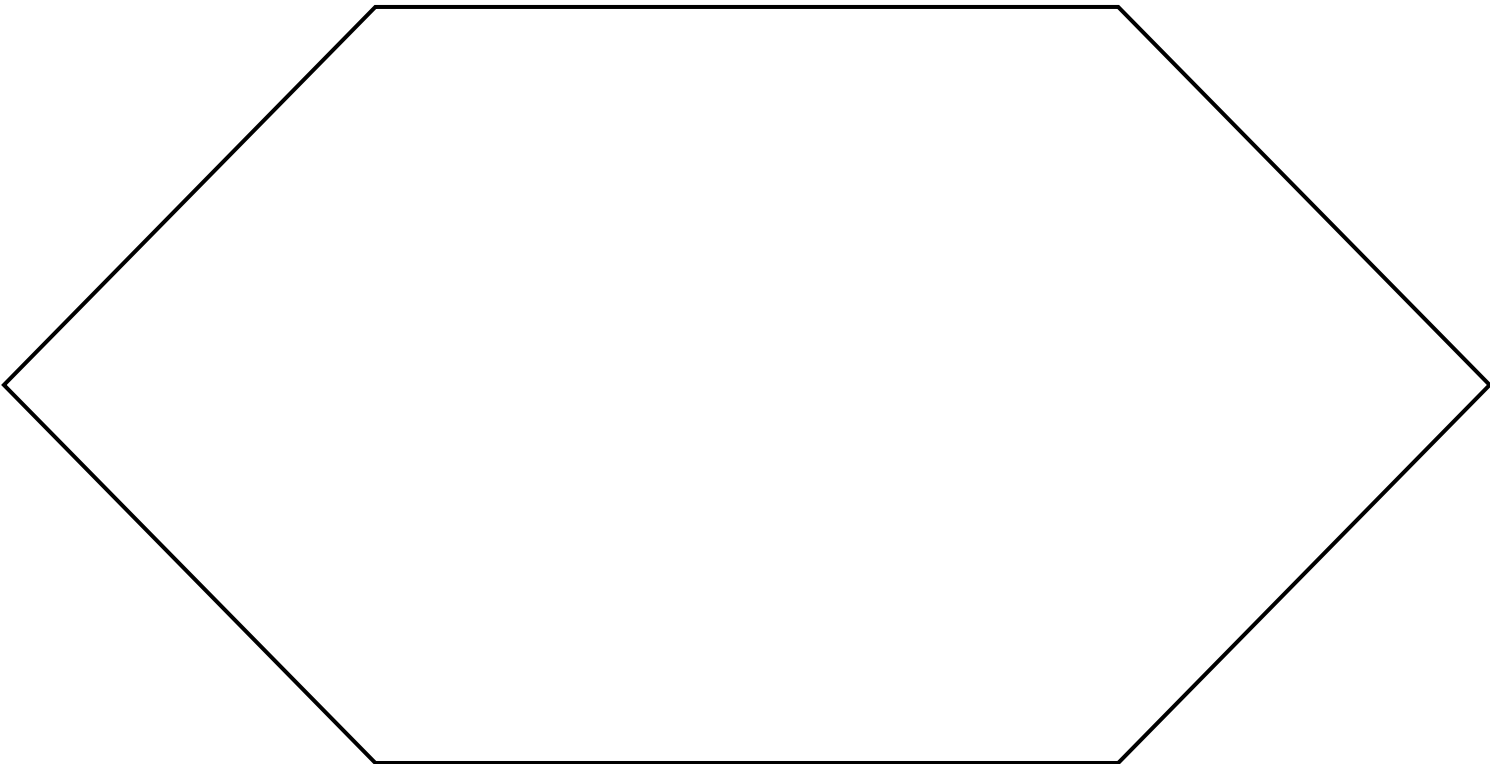
CINCO PIEZAS - 4 LADOS ELIMINADOS - DOS FALSOS AÑADIDOS

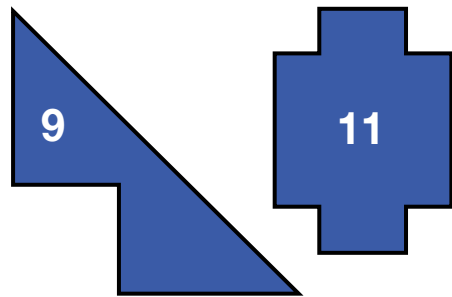
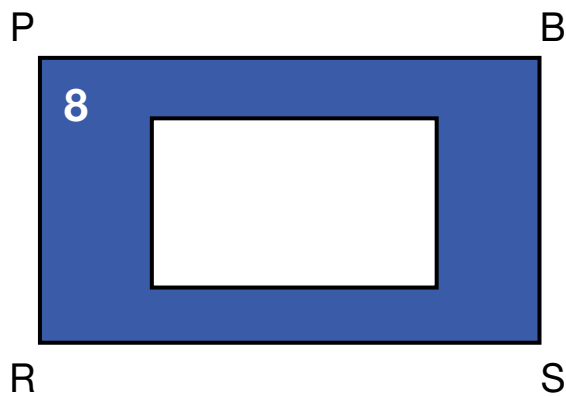
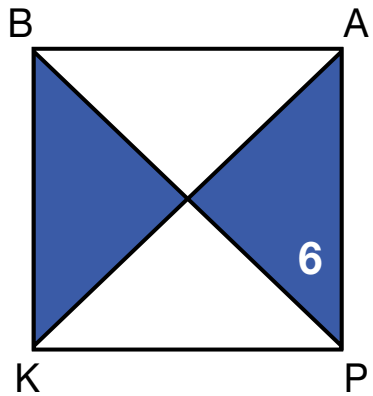
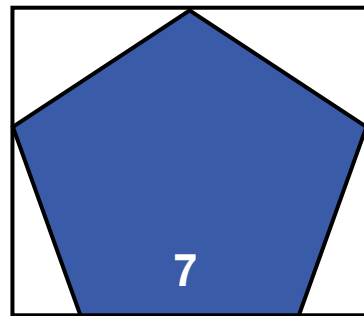
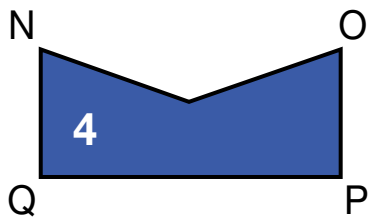
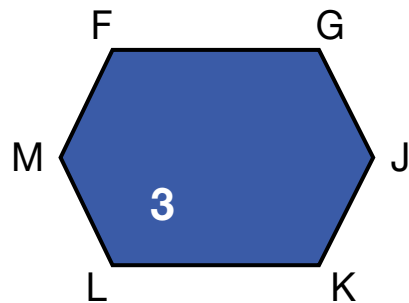
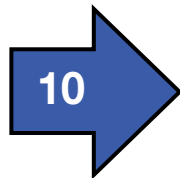
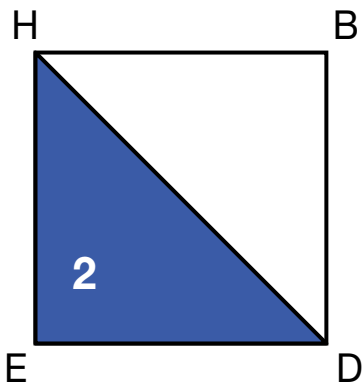
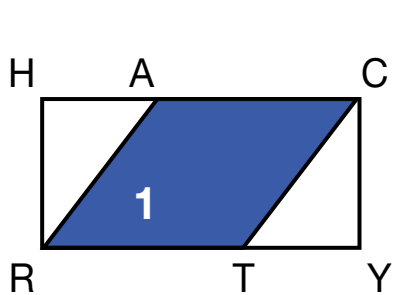


F=









x

y

